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Consistency

Some thoughts on consistency between raw and post-processed forecasts

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Contents

This presentation covers the following areas

- Introduction
- Types of consistency
- Improving quality / reducing consistency
- Conclusions



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Introduction



What makes a good forecast?

- Useful
- Accessible
- Relevant
- User confidence
- Accuracy
- Consistency



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Types of consistency



Types of consistency

- Self-consistency between parameters
 - E.g. sunny and warm - yes
 - E.g. sunny, warm and snow - no!!
- Run-to-run consistency
 - 'flip-flopping' forecasts undermine confidence
- Consistency with latest observations
 - Do early parts of forecast agree with reality?
- Consistency with other products
 - E.g. between gridded and site products



Consistency between gridded and site values

- Consistency between gridded and site forecasts if ...
 - Site values taken directly from grid
 - No additional processing applied
- However
 - Some parameters strongly dependant on sub-grid orography (e.g. T1p5m, 10m winds)
 - Not all parameters might be available on grid

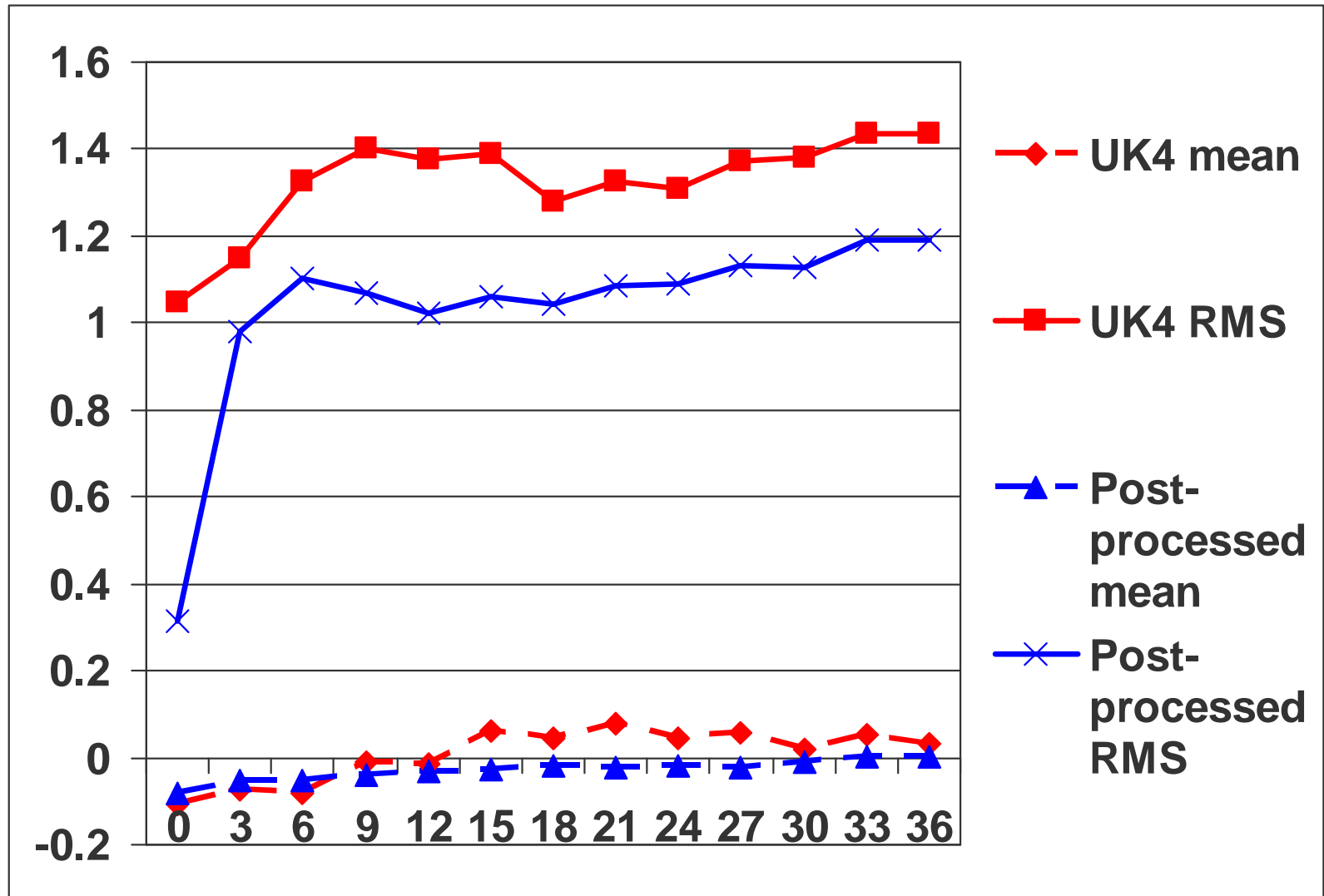


Apply corrections to improve forecast

- Possible adjustments for screen temperature and 10m winds include -
 - physically-based correction for height differences
 - Time lagging
 - Statistical correction (e.g. Kalman filter or MOS)
 - Nowcasting

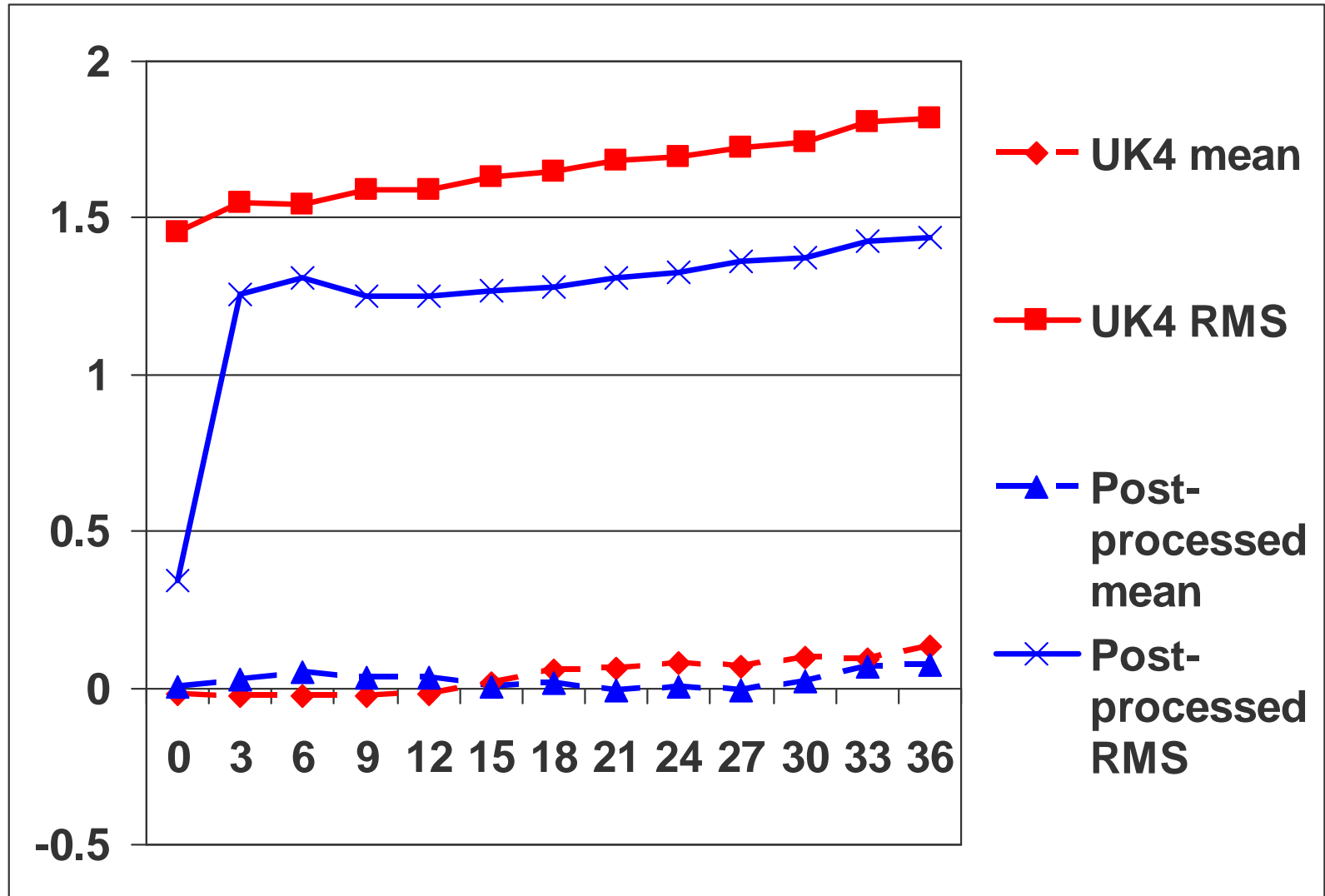


UK Screen temperatures – August 2011





UK 10m Windspeeds – August 2011





But ...

- Improving accuracy of site forecasts reduces consistency
- Now Tscreen inconsistent with Tstar, screen visibility, rain/snow mix, etc
 - May not be an issue for most users
 - Applications that require consistent, physically balanced data should couple closely or directly to NWP model
- Difference between site-specific and gridded temperatures typically ~ 0.5 to 1.0 degC
 - We display data on our public website to nearest degree, so difference between gridded and site data not apparent to user



Improving run-to-run consistency

- Use ensemble means
- Use time-lagging
 - Forecast is not latest model run
- Are frequent incremental corrections better than occasional large changes?
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 - Site-specific winds and temperatures are time-lagged
 - Investigating how to time-lag weather code

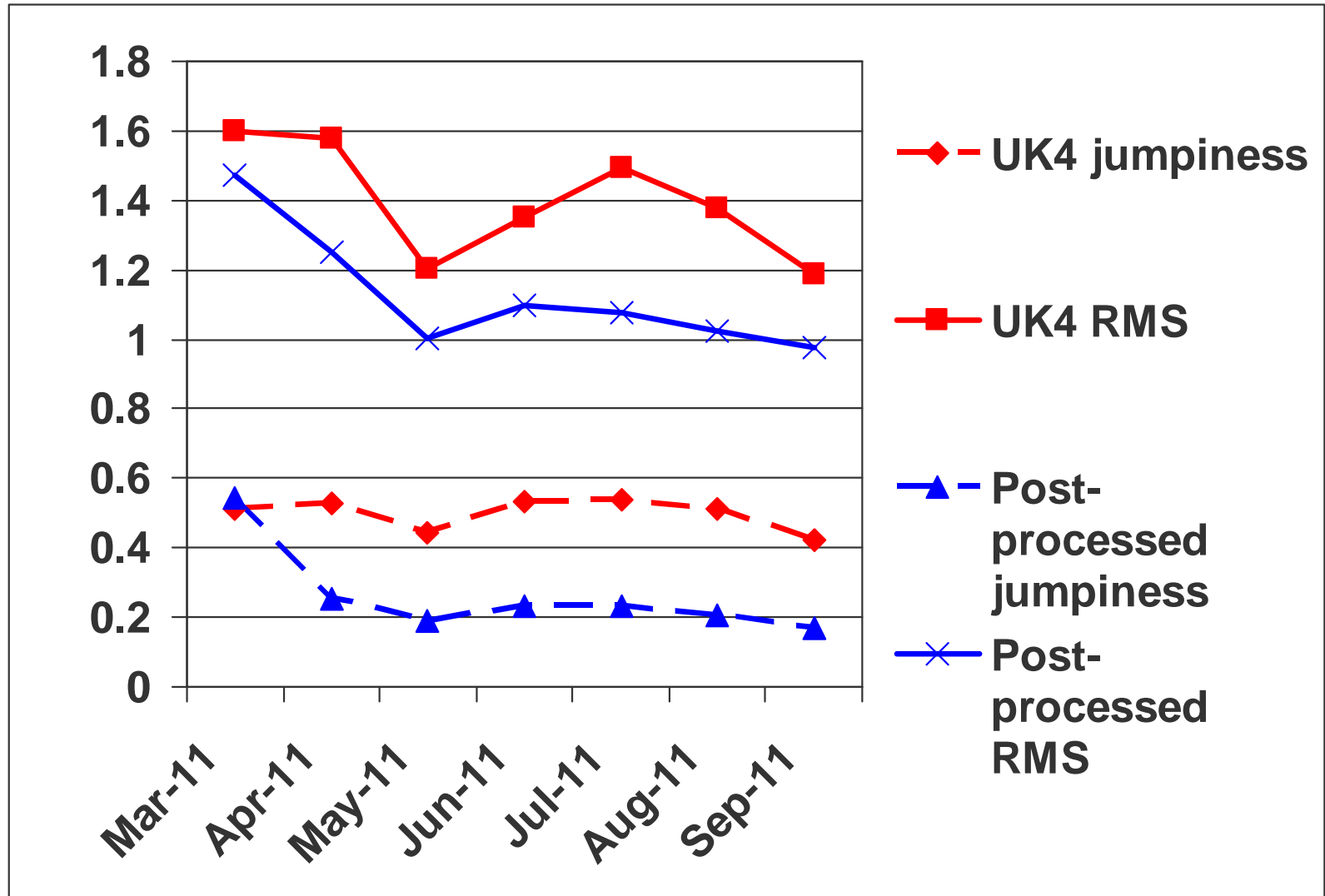


Improving run-to-run consistency

- Typical difference between a T+12 temperature forecast and a T+18 forecast is around 0.5-0.6C
- Time lagging can reduce this to ~0.25C
- Forecasts also verify better



UK Screen temperatures T+12 RMS error and change from T+18 (jumpiness)





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Conclusions



A trade-off?

- We can do many things to improve on raw model data
- These can give better, more reliable forecasts
 - Better verification
 - Better run-to-run consistency
- User has more confidence in the forecast



But ...

- But these techniques act on individual parameters
 - Can lose physical consistency between related parameters
 - Need to make post-processed data available to range of products to ensure consistency across these products
 - Need for additional checks to handle obvious inconsistencies?
- Balance between consistencies will depend on application
 - Consider on a case-by case basis
 - Could end up with many post-processing streams for different applications.



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Questions and answers